



Camp Alexander

Leader's Guide

Camp Alexander
2182 County Rd. 96
Lake George, CO 80827

Thank you for choosing Camp Alexander!

Hello Scouts and Scouters!

My name is Dianna Kaszuba and I am the Council Program Director for Pathway to the Rockies Council. I have the privilege of working with a dynamic staff at a beautiful camp that I am pleased to share with you, Camp Alexander!

First, THANK YOU for choosing Camp Alexander for your 2023 summer camp destination. We are very excited to have you! We hope you are as excited as we are!

I love Camp Alexander! It is a beautiful property, located high in the Rocky Mountains. We have warm days and cool nights, beautiful sunsets, all amidst the rugged terrain and pine forests surrounding the camp. Also, Camp Alexander is continuously changing and growing! The Pathway To The Rockies Council is dedicated to this effort, and its volunteer leadership has directed the \$50 of every youth camper fee is reinvested directly into Camp Alexander. This reinvestment began in 2012, and in the last 20 years, over \$1 Million has been reinvested back into camp! This money has gone towards a brand new rifle range, new archery range, new camp entrance, new latrines in every campsite, and so much more!

Inside this Program Guide is the information we have collected to help you arrive at camp ready to have an INCREDIBLE week.

We offer a variety of program opportunities for Scouts. Camp Alexander maintains the philosophy of Scouts being able to complete merit badges and programs by the end of their week at camp. There are, however, a few merit badges that will not be able to be completed at camp due to time limitations, such as the Hiking Merit Badge.

Additionally, there are a few opportunities for adults who come to camp to participate in programs such as our weekly river rafting trip, golfing with a member of the Council Leadership, a buffalo steak dinner hosted by the Council Leadership, among others.

Finally, getting your unit ready for summer camp can be crazy. With all the programs, events, travel, and everything else involved, there will be many questions that may arise. Please, do not hesitate to contact the Pathway to the Rockies Council or me to ensure you have the information you need to “Be Prepared” for your visit.

Sincerely,

Dianna Kaszuba

Council Program Director for Pathway to the Rockies Council

(719) 219-2916

dianna.kaszuba@scouting.org

Meet Your Camp Alexander Leadership Team



Dianna Kaszuba—Council Program Director/Camp Director

Meet Dianna Kaszuba, she will serve as the on-site Camp Director at Camp Alexander this summer. She has been working with the Pathway to the Rockies Council for the last three years. Before coming to Pathway to the Rockies, she started her BSA career in the Aloha Council, Chamorro District on Guam. She is married to an Air Force Airman, Sam Kaszuba. They have two sons. Aidan is 20 and an Eagle Scout and Alex is 18 and currently working on his Eagle project.

Dons Lopez - Program Director

Dons is a Colorado Springs native, with a passion for the outdoors. He started with Pathway to the Rockies Council in 2012, and has been working for Camp Alexander since 2017. His favorite outdoor activities are hiking, biking, mountain boarding, and making s'mores at campfires. Dons is currently studying Music Industry at Western Colorado University in Gunnison, where he hopes to become a professional sound technician, or radio DJ.



Dustin Jewell - Head Commissioner

Dustin was born in Nashville, but raised in Colorado Springs and is a retired Marine. He has three children who are all in the Scouting program, Shane who earned his Eagle in Sep of 2021 and is currently working on his Summit award, Ian who is working on 1st Class and Tatiana who just bridged into her Troop. He has been a volunteer in the BSA for just over 10 years and has served in 3 different Councils and at all program levels. He came to Pathway to the Rockies Council in 2017 and has served in numerous Unit Leader roles, Unit and District Commissioner roles, and has served as the Venturing Officers Ass. Advisor. He has completed Woodbadge, Seabadge, and Kodiak Challenge and is both a Silver Beaver recipient and Vigil member of the OA. He is a 2021 Graduate of UCCS with a BS in Business Marketing, and in his free time enjoys genealogy and the outdoors.

Tom Hopkins— Ranger for Pathway to the Rockies Council (Eagle Scout)

Tom Hopkins was born and raised in Utah, but has called Colorado home for over 20+ years. He is a father of five and enjoys snowmobiling, camping, watching old episodes of Star Trek, and drinking too much soda. He has been active in scouting since his youth, earned the rank of Eagle, Vigil honor in the Order of the Arrow, and Wood Badge, and has served as scoutmaster and in many other volunteer positions. He has a background in construction and general contracting and has enjoyed working as the camp ranger at Camp Alexander for eight years.



Pat Claman - Camp Business Manager

Pat will be serving Camp Alexander this summer in the Camp Office. She has been on staff with Camp Alexander since 2019 and has been a Scouter in the Pathway to the Rockies Council since 2010 when her oldest son became a Tiger Cub Scout. She has been married to her husband, Roger, for 20 years and is a substitute teacher full-time during the school year. They have three sons and one daughter. Alan is 18 and an Eagle Scout and is going to college in the fall. Tommy is 16, a Life Scout and is also working at Camp Alexander this summer. Jefferson is 13 and is a Star Scout and current ASPL of his troop. Her daughter, Mikayla, is 9 and just earned her Bear Rank and the Super Nova Award for Cub Scouts. She will be moving on to Webelos in the fall.



IMPORTANT

THE NUMBER ONE BIGGEST HEADACHE FOR UNITS COMING TO CAMP IS NOT HAVING THE MEDICAL AND MEDICATION FORMS COMPLETED CORRECTLY! THE NEXT PAGE WILL EXPLAIN EVERYTHING YOU NEED TO KNOW ABOUT THE MEDICAL FORMS AND MEDICATIONS. KEEP IN MIND WE ARE A LICENSED DAYCARE FACILITY IN THE STATE OF COLORADO AND A MAJORITY OF THESE RULES ARE STATE-REQUIRED.

REQUIRMENTS COULD CHANGE AT ANY TIME BETWEEN THE RELEASE OF THIS PROGRAM GUIDE AND WHEN YOU ARRIVE FOR SUMMER CAMP. THE REQUIREMNTS CURRENTLY LISTED IN THIS GUIDE ARE THE MOST UP TO DATE. YOU WILL BE NOTIFIED OF ANY CHANGES AS SOON AS POSSIBLE.

HEALTH & MEDICAL RECORDS

The State of Colorado and Department of Social Services have strict rules that Camp Alexander must follow. Please read the following section carefully. Each person attending Camp Alexander must have an Annual BSA Health and Medical Record within 12 months arrival at Camp Alexander

Required Medical Documents: [CLICK HERE FOR DOCUMENT INSTRUCTIONS](#)

- BSA Medical Form (Parts A, B1, B2, & C - both youth and adults)
- Copy of Health Insurance Card (both youth and adults)
- Colorado Addendum - Additional Information/Sunscreen Permission Form (youth only)
- Consent to test for COVID-19 (youth only)
- Permission for Medication Administration/Medication Log (only if taking prescription meds.) - must have permission form completed with signatures. Must be completed for each medication your scout will take at camp. Fill out the days and times on the log, our staff will complete the log as medications are administered. (youth only & only if needed)
 - Required for any medications (including over-the-counter and supplements)
 - Medications Must be in original container
- Colorado Addendum - Contract to Carry emergency Medication (youth only - & only if needed)

The BSA Form must be completed and signed by a medical doctor, M.D., D.O., R.N.P. or P.A./C. These are the only signatures which the Colorado Department of Social Services will allow to sign the Health Form. Chiropractic doctor, D.P.M. signatures are unacceptable under Colorado Department of Social Services requirements.

On B2 (page 3) of the BSA medical form there is a section where prescription medications are to be listed. Below the list there are two signature lines: one for a parent and a doctor. A parent signature is required even if NO medications are listed and the parents must check either yes or no for over-the counter medications (ex. Tylenol, ibuprofen).

List all medications currently used, including any over-the-counter medications.

☐ Check here if no medications are routinely taken.

☐ If additional space is needed, please list on a separate sheet and attach.

Medication	Dose	Frequency	Reason

☐ YES ☐ NO

Non-prescription medication administration is authorized with these exceptions:

Administration of the above medications is approved for youth by:

Parent/guardian signature / _____
MD/DO, NP, or PA signature (if your state requires signature)

NO OTHER FORMS CAN BE ACCEPTED! It is the Scout's parents responsibility to supply a BSA Health and Medical record before camp admittance. All Scouts and adult leaders are required to participate in a medical check with the Camp Alexander Medical Staff upon check-in. **Scouts without a completed BSA Health and Medical record, including signatures, by 4:00 PM Monday must be picked up that evening by a parent, or taken home by unit leadership. Failure to provide a completed BSA Health and Medical record is not an exception to our refund policy.**

How Your Children Can Avoid Getting Sick at Summer Camp

[Summer Camp Illnesses](#)

According to the **American Camp Association**, the illness rate for campers is almost double the injury rate despite rigorous training of camp staff to avoid it.

More than 10 million youngsters will attend more than 12,000 summer camps this year, so there is ample opportunity for each camper to catch some type of illness. The basic rule of thumb is to keep your child at home if he or she is sick. This may cause scheduling inconveniences, but chances are your child's health will get worse at camp, not better.

We want your children to remain healthy and happy this summer so here are some tips on how to stay well while enjoying summer camp.

Five tips to stay healthy at Camp

Infectious diseases account for about 20 percent of illnesses among day and resident campers, and staff. You can help your children avoid catching colds, flu, and other infectious diseases by teaching them the following:

1. Proper handwashing techniques. The easiest thing to remember, add soap and wash under warm water for the length of time it takes to sing the entire "Happy Birthday" song (don't forget the thumbs, palms, back of the hand, fingernails and between the fingers). Rinse hands for the same length of time. Hand sanitizer is effective in preventing the spread of illness, as well.
2. Sneezing: Teach your children to sneeze into their elbows. Encourage them to teach their friends at camp to do the same.
3. Equip children with sunscreen and teach them how to use it. Teach them how to apply it on the face, nose and neck.
4. Send your child to camp with a refillable water bottle and ask that they don't share it (at least ask that their friends don't touch their mouths to the bottle spout). Encourage them to drink water frequently during the day. It will help them to stay hydrated in the sun and the heat.
5. Send children to camp with protective equipment. Regardless of the type of camp your scout attends, pack protective eyewear and a mouth guard. If your children are attending sports camp, make sure to send along protective equipment that protects their noses, mouths, faces and heads. Ask the camp counselors about their policies regarding protective equipment and make sure they insist that children wear them in order to participate in activities.



Recreational water illnesses

If your child is going to a camp that offers swimming, whether it is in a lake or a community pool, you need to be aware of additional health and safety issues.

The **Centers for Disease Control and Prevention** (CDC)³ refers to “recreational water illnesses” (RWI) that can be contracted by breathing, swallowing, or touching germs. They can also be contracted by coming into contact with chemicals in the water or in the air. When chemicals in the water evaporate into the air, they turn into gas which can cause air quality problems in indoor swimming facilities.

Recreational water illnesses can be found in the following locations:

- Swimming pools
- Hot tubs
- Water parks
- Water play areas
- Interactive fountains

Lakes, rivers, or oceans

The most common recreational water illnesses are:

- Diarrhea
- Gastrointestinal issues
- Skin infections
- Respiratory infections

Eye and ear infections

How to prevent recreational water illnesses

- Check the inspection certificate of the pool and make sure it is current
- Make sure you can see the drain at the deep end of the pool
- Encourage children to not fill their mouths with water or to swallow it
- Check for a lifeguard
- Make sure chemicals are not stored out in the open



When your camper should see a doctor

There are times when it will be prudent for your young camper to see a doctor. Seek medical attention if, after returning from a day or a week at camp, your child exhibits signs of illness or injury. Given the many variables in any camp situation, and the many different children, it is wise to attend to illness or injury without delay. Seek medical attention if you see the following:

- Tugging or pulling at the ear
- Outside of the ear is pink or red
- Fever
- Rashes
- Ringworm
- Gashes
- Pink eye
- Scratching and itching that doesn't stop.
- Your child doesn't "act right" or complains about not feeling good.
- Fluid draining from the ear.

Coughing that doesn't stop or sounds like a croup.

Summer camp is the quintessential experience for children and it should be filled with fun and new adventures. Illness and injury can sideline your child and prematurely end their summer camp experience. Doing everything you can to protect them before they head off for a day or a week of camp will help to keep them well and safe in a new environment.



Camp Alexander Sick Policy

If the participant has any of the following symptoms:

- ☐ Fever (100.4 F or greater) for more than 24 hours parents will be called to be sent home
- ☐ Vomiting for more than 24 hours parents will be called to be sent home
- ☐ Diarrhea 3 time in 24 hours parents will be called to be sent home
- ☐ Unexplained extreme fatigue or muscle aches more then 8 hours parents will be called to be sent home
- ☐ Unexplained Rash for more than 24 hours parents will be called
- ☐ Unexplained Cough for more than 24 hours parents will be called
- ☐ Sore throat for more than 24 hours parents will be called

If the participant needs emergency attention or needs to go to the hospital parents will be called.

If the participant has any two (or more) of these symptoms, parents will be called to be sent home.



COVID-19 Sick Policy

Symptoms of COVID-19

If anyone in your household has any one of the following new or worsening signs or symptoms of possible COVID-19, the entire household must stay home. We strongly suggest having a negative test before leaving your state, but this is not required. If you test positive before camp and can show us the test you will get a full refund minus the nonrefundable \$100 deposit. If you come to camp and test positive a parent will be called to be sent home with no refund. Camp Alexander is required to obtain permission from the parent or guardian to give a COVID-19 rapid test given by a medical professional at Camp Alexander. If a participant's parent hasn't given permission to test and the participants show signs of the following the participant parents will be called to be sent home.

- ☐ Shortness of breath
- ☐ Cough
- ☐ Fever of 100.0° or greater
- ☐ Flu-like symptoms
- ☐ Repeated shaking with chills
- ☐ Fatigue
- ☐ Muscle or body aches
- ☐ Headache
- ☐ Sore throat
- ☐ Loss of taste or smell
- ☐ Diarrhea
- ☐ Nausea or vomiting



Camp Alexander COVID-19 Testing Permission

Camp Alexander is required to obtain permission from the parent or guardian to give a COVID-19 rapid test given by a medical professional at Camp Alexander. This test will only be given to the scout that shows COVID-19 symptoms, identified by our on-site medical professional.

I _____ (Print your First and Last Name)
authorize that the Camp Alexander Medical Staff to aid in applying COVID-19 rapid test given to my scout _____ (Scouts First and Last Name) if he/she shows COVID-19 symptoms.

You as the parent or guardian will be called after the test. If the test comes back negative your scout will go back to normal camp activity.

Parent or guardian signature and date

ALL PAPERWORK IS REQUIRED TO BE TURNED IN 14 DAYS PRIOR TO CAMP

Due to Colorado State Child Care Regulations, all paperwork listed below, for both youth and adult campers, are REQUIRED to be submitted to the Pathway To The Rockies Council **14 days prior** to your unit attending camp. The forms submitted will be reviewed to ensure all paperwork is completed correctly. In addition to state requirements, this allows us time to work with units to rectify any issues prior to arrival at camp. The forms will be at Camp Alexander when you arrive. The forms you submit WILL NOT be returned to you. The State of Colorado requires us to keep all medical forms on file for 3 years. Please be sure your unit makes and brings a copy of medical forms for unit use. We are not able to copy your medical forms at camp.

When sending paperwork, please send an envelope/box with each individual's paperwork paper clipped together, collected in a stack. No staples or binders please. Please have all of your paperwork in alphabetical order.

Youth Camper Paperwork:

All forms can be found:

- BSA Medical Form Parts A, B, and C
- Colorado Immunization Form
- Colorado Addendum/Sunscreen permission form
- Copy of Insurance Card

Adult Camper Paperwork

- BSA Medical Form Parts A, B, and C
- Copy of insurance card
- Adult Reference Form
- Proof of YPT
- Proof of BSA registration

Whole Unit Paperwork

- [Swim Classification Record](#)

Camp Date	Forms required to be turned in	Suggested postmark date to mail paperwork
Week 1 June 4-10	May 21	May 16
Week 2 June 11-17	May 28	May 23
Week 3 June 18-24	June 4	May 30
Week 4 June 25-July 1	June 11	June 6
Week 5 July 2-8	June 18	June 13
Week 6 July 9-15	June 25	June 20
Week 7 July 16-22	July 2	June 27

See next page for
printable label.

MEDICATIONS

Please do not send over the counter medications, i.e., Aspirin, Tylenol, etc., to Camp as we have them available at the Health Lodge. If you have questions about this, please contact the Council Program Director at dianna.kaszuba@scouting.org.

Under Colorado State Law, ALL medication brought to Camp, including herbal supplements and vitamins, must adhere to the following procedures:

Scouts

Upon arrival at Camp, ALL medications, prescription or OTC, including herbal supplements and vitamins, must be checked in and will be made available by the Camp's medical staff throughout the week.

All prescription medication must come to Camp in the original bottle from the pharmacy. The label must contain:

- The name of the camper
- Date of prescription
- Doctor's name and phone number
- Correct dosage

Under Colorado Law, daily pill containers are not permitted. Do not cover-up information and instructions on the medication.

A letter or prescription from a licensed medical practitioner (MD, DO, PA-C or RNP) must accompany any vitamins or herbal remedies, and must include:

- The name of the camper
- The type of vitamins or herbal remedies
- The dosage
- The times of dispensing

If these requirements are not met, the vitamins or herbal remedies will not be made available. They will be placed in a locked container in the Health Lodge, and returned to the troop leader at the end of the week.

No adult leader or parent will be allowed to dispense any medication, vitamins, or herbal remedies to any camper without the approval of the Camp Health Officer. (CO Dept. of Human Services) The ONLY medications that will be allowed to remain with the camper, by law, are rescue inhalers, epi-pens, or ana-kits for allergic reactions. Any medications, vitamins, or herbal supplements in pillboxes or non-original containers will be considered contaminated and will be disposed of by our staff. Please send only enough medication for the week.

It is the responsibility of unit leaders to ensure that Scouts take their medication during the week. Unit leaders must accompany their Scouts to the Health Lodge for medication to be dispensed. Please bring all your Scouts taking medications to the Health Lodge at the same time. Additionally, it is the responsibility of the adult leaders, at departure from Camp, to collect any medications or herbal supplements from the Health Lodge. Any medications left at Camp will be disposed of after one week.

For speedy check-in, please have each Scout's parent complete the Medication Log Form. This form is used for logging the medication administered to each person. If no medications are administered, then no log is needed.

Any camper, upon check-in, requiring treatment for a pre-existing condition (i.e., wound care) should bring a note from a doctor or parent, including instructions stating what on-going treatment needs to be done, along with the sterile supplies necessary to perform the care. We are happy to assist so that treatment can take place in a clean environment. Our medical staff is not permitted by law to administer injections.

Adults: bringing medications must store their medications in locked storage in their campsite.

Sunday Check-in Procedures

Camp Alexander opens at 1:00 PM the Sunday you arrive at camp. If you wish to arrive Monday morning, please notify Camp Director @ 719-219-2925 and be at Camp Alexander by 7:00 AM.

The first staff member you will meet is your Troop Guide. Your Troop Guide will be a part of your troop for the week. They will introduce themselves to your unit and then will take you to your campsite. Along the way, your Troop Guide will give you a tour of Camp Alexander and will stop at the Parade Grounds for a troop photo. When you arrive at your campsite, you will have time to unpack and get settled. At some point, the Camp medical team will arrive at your campsite to do medical checks. **YOUR MEDICAL FORMS SHOULD HAVE BEEN SENT TO THE PATHWAY TO THE ROCKIES OFFICE PRIOR TO YOU ARRIVING AT CAMP.** After medical checks, your Troop Guide will take you to the pool to do swim checks if you have not done them already. After swim checks (or if you have already completed swim checks), you will have dinner at a designated time assigned to your unit upon check in with the Business Office.

While your Troop Guide is taking care of your unit, 2 adult leaders are required to check in at the Business Office. We will double check that we have received all the necessary paperwork needed, besides the medical forms. If you did not turn in any of the documents listed below, we will ask for them during this time.

- Printout from my.scouting of your adult roster (this provides both their BSA membership and YPT)
- Troop Photo Order Form
- A letter from your Order of the Arrow Lodge of candidates (if applicable)
- Payment of any outstanding balance. The staff will be checking your unit account for outstanding balances.

After all items have been turned in, you will receive:

- Hip Pocket Hand Book for every adult leader & Senior Patrol Leader
- Your assigned dinner time for the evening.
- List of pebble patches for scouts to earn while at camp.
- Welcome Bag for your Scoutmaster

Saturday Checkout procedures will be given at the Tuesday morning Leaders' Meeting

MISSION STATEMENT

Camp Alexander will provide a unique and steadily expanding “Colorado Mountain-Top Experience” emphasizing life skills and instilling Scouting values in Scouts, volunteers, and others throughout the Pathway to the Rockies region and surrounding communities.

PROGRAM PHILOSOPHY

Merit Badge sessions at Camp Alexander are designed to be only part of the Scout’s day. Additionally, our program areas offer free/open time activities and special events throughout the week.

PIKE NATIONAL FOREST STATEMENT

Boy Scouts of America is an equal opportunity service provider. Pathway to the Rockies, Boy Scouts of America operates under a special use permit by the USDA Forest Service.

CAMP CONTACT INFO

U.S. Postal Service

(Name of Person & Unit Number)

Camp Alexander

P.O. Box 450

2182 County Rd 96

Lake George, CO 80827

EMERGENCY PHONE NUMBERS

- Camp Alexander 719.219.2916
- Pathway to the Rockies Council Service Center
719.634.1584



PROGRAM

PROGRAM FEATURES & PHILOSOPHY

Camp Alexander recommends every youth should be signed up for a merit badge class/activity so you know where your scouts are at all times. However, we strongly recommend that you allow your scouts to do some fun merit badges/activities and not just focus on Eagle-required merit badges. Camp Alexander prides itself in offering merit badges that are unique to the outdoors to maximize a scout's experience. Merit badge sessions are designed to be only a part of the scout's day activities. In the evening, program areas will be open to all scouts with special events and activities in each area.

PROGRAM RECOMMENDATIONS

We promote an age appropriate camp program and have designed our merit badge and camp wide activities to ensure a Scout's advancement goals are met, while ensuring their enjoyment and excitement at camp. A counseling session prior to camp with the Scoutmaster and SPL will help a Scout achieve their advancement goal. It will also enable our staff to concentrate on the requirements that the Scout needs.

First Year Camper Program Ideas: First Class Center Advancement, Art, Basketry, Leatherwork, Pottery, Swimming, First Aid, and Woodcarving Merit Badges.

Second Year Camper Program Ideas: Anything not earned on the first year camper list, Camping, Fishing, Geology, Mammal Study and Rifle Shooting merit badges. This program places its emphasis on merit badge work. Camp Alexander provides the unique setting for completion of badges that can only be earned in the great outdoors.

Third and Fourth Year Camper Programs Ideas: Anything not earned on the first or second year camper lists; Archery, Astronomy, Canoeing, Climbing, Geo-caching, Environmental Science, Lifesaving, Nature, Orienteering, Pioneering, Rowing, Shotgun Shooting, Weather, Wilderness Survival, and Emergency Preparedness.



CAMP
ALEXANDER

DEDICATED ROBERT E. HARRIS

JOHN W. HARRIS THE FATHER
OF THE CAMP

LEONARD HARRIS THE CAMP

ALEXANDER HARRIS THE CAMP

THE HARRIS CORPORATION
JOHN W. HARRIS, JR. V. HARRIS
ROBERT ELLISON JACI LEAN

OF C. HARRIS, INC. ALEXANDER
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Merit Badges and other programs are Monday through Thursday

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Sessions are 1 hour and 15 minutes long.

Merit Badge supplies will be given to the scout on the 1st day of class.

Double Sessions take up 2 full periods.

All the Merit Badges that are 2 day merit badges A scout will need to pick 2 when signing up for those merit badges.

One for Mon/Tues and one for Wed/Thurs.

	Available
	Not Available

Program	9:00 AM	10:30 AM	1:30 PM	3:00 PM	Class Size	Cost	Min Age	Pre-reqs/not covered
Aquatics Area								
Canoeing					18	\$0	N/A	Pass BSA Swim Test
Kayaking					12	\$0	N/A	
Rowing					10	\$0	N/A	
Lifesaving					10	\$0	N/A	
Swimming					20	\$0	N/A	
Hike & Bike Area								
Geocaching					12	\$8	N/A	7, 8, 9
Hiking	Double Session				10	\$8	N/A	5, 6
Cycling			Double Session		18	\$10	N/A	MB Option B This MB requires 7 bikes rides and 5/7 will be completed.
First Class Center Area								
First Class Requirements					20	\$0	N/A	View page 16 of Leader’s Guide for list of reqs completed.
Tenderfoot & Second Class	Double Session		Double Session		30	\$0	N/A	
Handicraft Area								
Art (2 day class)					20	\$15	N/A	N/A
Basketry (2 day class)					20	\$15	N/A	N/A
Woodcarving (2 day class)					20	\$20	N/A	N/A
Leatherwork					20	\$20	N/A	N/A
Pottery					10	\$20	N/A	7
Media Area								
Photography					10	\$20	N/A	N/A
Communications					10	\$10	N/A	8
Public Speaking					5	\$0	N/A+	N/A

Merit Badges and other programs are Monday through Thursday

20

Sessions are 1 hour and 15 minutes long.

Merit Badge supplies will be given to the scout on the 1st day of class.

Double Sessions take up 2 full periods.

All the Merit Badges that are 2 day merit badges, a scout will need to pick 2 when signing up for those merit badges.

One for Mon/Tues and one for Wed/Thurs.

	Available
	Not Available

Program	9:00 AM	10:30 AM	1:30 PM	3:00 PM	Class Size	Cost	Min Age	Pre-reqs/not covered
Outdoor Skills Area								
Emergency Preparedness					18	\$0	N/A	1, 2c, 6c
First Aid					20	\$0	N/A	1, 5a-b
Camping					20	\$0	N/A	5e, 7b, 8d, 9a, 9b
Orienteering					18	\$0	N/A	N/A
Pioneering					18	\$0	N/A	N/A
Wilderness Survival					20	\$0	N/A	5 (bring to camp)
Nature Area (4 Day Class)								
Astronomy					18	\$5	N/A	N/A
Bird Study					18	\$1	N/A	N/A
Environmental Science					22	\$1	12+	N/A
Nature					18	\$1	N/A	N/A
Nature Area (2 Day Class)								
Fish & Wildlife Management					18	\$1	N/A	N/A
Forestry					18	\$1	N/A	N/A
Geology					18	\$1	N/A	N/A
Mammal Study					18	\$1	N/A	N/A
Mining in Society					18	\$1	N/A	N/A
Weather					18	\$1	N/A	9a or b
Fish Camp								
Fly Fishing	Double	Session			10	\$15	13+	10
Fishing					15	\$5	N/A	9
Rock Climbing Area								
Climbing	Double Session		Double Session		14	\$5	13+	N/A
Shooting Sports Area								
Archery					16	\$10	N/A	N/A
Rifle					16	\$20	N/A	N/A
Shotgun					6	\$30	13+	N/A
Maintenance Area								
Welding	Double Session		Double Session		10	\$50	13+	N/A
Horsemanship	Double Session				6	\$75	N/A	N/A

Scoutmasters are strongly encouraged to emphasize the need for rank advancement to all Scouts, especially those who have not yet reached the rank of First Class.

Our staff will guide each Scout through the requirements that are offered. Each Scout will be taught the subject matter and then demonstrate what they learned to a staff member. The Senior Patrol Leader, Patrol Leader, or Scoutmaster should then administer the final test and sign the Scout's handbook.

The First Class Center is broken into two parts. One section is for those scouts who are new to the BSA program and are working on Tenderfoot and Second Class rank. This section will cover all the requirements for Tenderfoot and Second Class that can be done at camp. The second section is for those campers that are already Second Class rank and just need a few requirements to earn First Class. Campers needing only FIRST CLASS, have them sign up for a single session in one of the four periods.

TENDERFOOT AND SECOND CLASS SESSION

First year campers who need Tenderfoot or Second Class requirements should sign up for the morning double session beginning at 9 a.m. and concluding at 11:45 a.m. Below is the list of requirements they can complete:

TENDERFOOT: 3a-d, 4a-d, 5a-c 7a-b, 8

SECOND CLASS: 2a-d, 2f-g, 3a-d, 4 5a-d, 6a-e

FIRST CLASS SCOUTS SESSION

Scouts needing to complete requirements only for First Class Rank should sign up for a single session at the First Class Center. There are a number of rank requirements that the Troop leadership can work on with each Scout in their respective campsites. Please see your Troop Guide for any additional equipment that you may require. Adult leaders interested in helping out at the First Class Center should contact the FCC Area Director. Leaders are encouraged to attend their Scout's first session to help with placement into the correct areas of instruction.

FIRST CLASS: 3a-d, 4a-b, 5a-d 6b-e, 7a-c

TOTIN' CHIP SESSION

Totin' Chip Session will only be offered on Monday. This will include the Scouts that require it to participate in the Woodcarving and Archery merit badges. FCC campers will earn the certificate in the area during the week and do not need to attend this session.



FIRE'N' CHIT

The Fire'n' Chit session is offered on Friday morning and covers requirements 2d and 2e for Second Class to attend this session.



AQUATICS

From learning to swim in our heated pool to boating on the lake, the Aquatics Staff is ready and willing to teach it all. You will need water shoes for all merit badges at the lake.

Our Aquatics Department will offer the following merit badges this summer:

KAYAKING

The Kayaking Merit Badge provides an opportunity to learn kayaking skills and safety procedures. **You will need water shoes!**



CANOEING



Learn the skills needed to successfully pilot the canoe in a straight line and how to rescue a swamped canoe. This session is a great introductory badge for 2nd year scouts and is less difficult than rowing. It is highly recommended that CPR instruction (req 2) be completed prior to camp. **You will need water shoes!**

SWIMMING

An Eagle required Merit Badge, Swimming is a great badge for first year scouts. Please remember to bring the necessary clothing for each of the requirements, pants and long sleeve shirt that can get wet. It is highly recommended that CPR instruction (req. 2) be completed prior to camp.



LIFESAVING



Another Eagle-required Merit Badge, Lifesaving is a physically demanding badge. Participants will need good stamina to complete the requirements and should bring pants & long sleeve button down shirt. Your scout needs the Swimming Merit Badge before coming to camp. **Your scout can't start the Lifesaving Merit**

Badge at camp with out completion the Swimming Merit Badge!

ROWING

Rowing is a physically demanding merit badge and requires a good deal of stamina to complete the swamping drills. This badge is more technical then canoeing.

You will need water shoes!



HANDICRAFTS

Along with the First Class Center, the Handicraft Center at Camp Alexander makes up the hub of our first year camper program. Badge for badge, more Scouts earn Handicraft merit badges at Camp Alexander than at any other area. Except for Pottery, each session will allow the scout to earn two Merit Badges; in which they will start one badge on Monday and then the second on Wednesday. Our Handicraft Center will offer the following merit badges this summer:

LEATHERWORK



Learn how to tool leather, plait, and lace leather pieces together to make useful items such as wallets, iPod holders, and more. A Merit Badge recommended for first year campers. This is a 2-day class.

ART- This badge is great for first year scouts. Draw and paint your own logo and create stories through designs. It is recommended that requirement 6 (visit an Art exhibit) be completed prior to camp. This is a 2-day class.



BASKETRY



Instruction will be given on methods to create baskets and identify the different types. This is a good badge for first year campers. This is a 2-day class.

POTTERY -Great for a second year camper, Pottery Merit Badge will stretch the imagination as you create a coil pot, a pinch pot, and a slab pot. Work with a potter's wheel and make decorative sculptures while learning about career opportunities in pottery. This is a 4 day class.



WOODCARVING - Learn the proper techniques to carve your hiking stick and create useful camp gadgets. Must complete two different carvings, round and low relief. Campers can earn the Totin' Chip Monday morning at the First Class Center prior. This is a two-day class.



We will also be offering the following non-merit badge programming:

SWIMMING LESSONS

All Scouts should know how to swim. We offer instructional swimming for Scouts who are non-swimmers or for those that would simply like to improve their skills. Please make arrangements with the Aquatics Staff so that skill evaluations and scheduling may take place. This will take place during evening activities.

POLAR BEAR SWIM CHALLENGE

On Thursday, the Polar Bear Plunge begins at 6:15 AM with a refreshing dip for those Scouts and Scouters who are brave enough to sample the chilly waters of Camp Alexander. Participants who successfully complete this cool dip may purchase a much sought after and well earned Polar Bear patch at the camp Trading Post. Warning: this program is not for the faint hearted.

You will need water shoes!



MILE SWIM AWARD

Mile Swim is not a merit badge but a BSA Award. Scouts with very strong swimming skills may wish to earn the Mile Swim BSA award. To earn this award, a Scout must sign up for the mile swim award which will be happening during evening activities. Preconditioning will be Monday and Wednesday with the full mile on Thursday.



NATURE

4-Day Merit Badges



ENVIRONMENTAL SCIENCE—Environmental Science is an advanced, time consuming and demanding merit badge *only for Scouts at least 12 years old*. This merit badge is a single session, offered in the morning sessions (1 & 2). **This is a 4-day class.**

ASTRONOMY—Take a gander at the stars and gain knowledge in constellation and planet identification. Night sessions are required for this Merit Badge. **This is a 4-day class.**



BIRD STUDY Birding is one of those activities that have been around forever, and anyone can do. This merit badge introduces scouts to this healthy, easy, outdoor activity that they can continue to enjoy their entire life. This supports the BSA mission statement by getting scouts in closer contact with their natural world so they make ethical choices to preserve **This is a 4-day class.**

NATURE - This session is a great introduction to the natural world that surrounds us. Discover animals and plants in the camps backyard; learn to identify them and what role they play in the food chain, yum! **This is a 4-day class**



NATURE

2-Day Merit Badges

Fish & Wildlife Management- Fish and wildlife contribute so much to our well-being. Without them, our lives would be much less colorful and exciting. Who can dispute the awe we feel when we see our first whale, grizzly bear, moose, or dolphin? Even though we may not always be aware, we are enriched by the fish, wildlife, and plants that surround us in our daily lives. **This is a 2-day class.**



FORESTRY- Take an in-depth look at the plants, shrubs, and trees that make up Pike National Forest. Become skilled at identifying 15 different species of trees and gain knowledge on healthy forest management. **This is a 2 day class.**

GEOLOGY- Discuss rock formations and how they impact our earth. Participants will also learn about energy, mineral resources or the earth history as an option. Great for 1st year campers! **This is a 2-day class.**



Mammal Study- Do you smile whenever you notice squirrels, deer, or cats roaming around your neighborhood? I do! The Mammal Study merit badge is a great way to take your appreciation of these creatures to the next level. To earn the Mammal Study badge, you'll need to learn about the animal kingdom, food chains, human's impact on our environment, and more! **This is a 2-day class.**

Mining in Society- In this class, scouts will earn their Mining in Society Merit Badge. Be prepared to learn all about minerals, rocks, and what's deep inside our Earth. Mining has been an important part of our nation since the 19th century. Using the museums exhibits, and specimens from Collections, learn about the history of mining, mining careers, and safety. **This is a 2-day class.**



WEATHER- Find out what causes rain, wind, hail, and lightning during this session. Scouts will make a rain gauge and keep a weekly log while learning to identify different types of clouds. **This is a 2-day class**

HORSEMANSHIP

3-Day Merit Badges

Horsemanship - (Double Session AM Only)

Demonstrate how to groom a horse, including picking hooves and caring for a horse after a ride. Explain how to determine what and how much to feed a horse and why the amount and kind of feed are changed according to the activity level and the breed of horse. **This is a 3-day class.**



This year we are proud to be able to add the Horsemanship Merit Badge to our merit badge opportunities here at Camp Alexander. We have partnered with a ranch that is just across the highway from us to offer this opportunity.

There will be a limited number of slots available for this opportunity—Only 6 scouts per week. So be sure if you have scouts interested in this merit badge, be sure to have your troop account paid in full and be ready to enter merit badges on April 28th at 5 pm.

One other limiting factor is that scouts will need to be transported by a registered adult leader and will need to follow YPT rules. For example if you have one scout that is interested in horsemanship, you will need to have 2 registered adults with your unit capable of transporting the scout each day to and from the ranch. If, however, you have 2 scouts in your unit interested in the merit badge, we would only need one adult capable to transport those scouts.

More information on this merit badge will be included in upcoming newsletters.

Updates will be added here as well.



FISHING

Fishing Licenses: Campers may fish in Lake Alexander, but must first have a Camp Alexander Fishing Permit. This permit is earned by attending an orientation on Sunday evening or visiting the Business Office to read the rules and regulations. In order to fish on the South Platte River, anyone over the age of 16 must first obtain a State of Colorado Fishing License along with a Camp Alexander Fishing Permit. Colorado State Fishing licenses can be purchased in Lake George.

FLY FISHING - The Fly Fishing Merit Badge is for **Scouts 13 years and older**. It is a double session merit badge held Monday through Thursday morning.



FISHING - Master your fishing skills by learning all the knots and casting techniques to land the big one. Gather an understanding of Leave No Trace and how it applies to fishing. Participants are invited & encouraged to bring their own equipment. Limited equipment is available for rent at the Business Office.

FISHING REGULATIONS

FISHING AT THE LAKE

- You must have a Camp Alexander fishing permit (free). If you are 16 or older, you will also need a Colorado State Fishing license.
- Catch and release only.
- Only flies and lures are to be used as bait.
- All hooks must be barbless or have the barb crimped down. Treble hooks are prohibited at Camp.
- All Scouts must have a buddy with them in order to fish. Fishing is only allowed during daylight hours.

FISHING AT OUR RIVER FRONTAGE

- Before you go to the river you must check out at the Business Office where you will receive a river fishing permit.
- You must remain on Camp A property at all times.
- Scouts must be accompanied by an adult at all times. No "one on one" permitted.
- You must have a Camp Alexander fishing permit. If you are 16 or older, you will also need a Colorado State Fishing license.
- Catch and Release only at the river.
- Barbless hooks, lures, and flies only. No power bait, salmon eggs, and no treble or double hooks are allowed.

SHOOTING SPORTS

Our Shooting Sports Staff will offer the following merit badges this summer:



ARCHERY - Archery requires a certain degree of strength and patience. Participants are required to have or obtain their Totin' Chip card prior to the first session.

RIFLE - Learn the techniques for proper gun safety and shooting. Participants will use a .22 caliber Savage single shot rifle to qualify for the requirements of marksmanship.



SHOTGUN SHOOTING - Scouts wishing to enroll in the Shotgun merit badge **MUST be at least 13 years old**. This merit badge is physically demanding and requires a lot of stamina.

Our advice is that Scouts begin with Rifle Shooting and then advance to the shotgun merit badge. Scouts should avoid working on two Shooting Sports merit badges at the same time due to the large amount of time required to qualify for each merit badge.

Do not bring firearms, ammunition, bows, or arrows to camp. BSA National Standards and insurance requirements prohibit their presence on the property. They cannot be stored in campsites or vehicles or used on our ranges. Thank you for your cooperation in this very important matter.

OUTDOOR SKILLS

The fun of the outdoors combined with practical life-long skills make up Camp Alexander's Outdoor Skills Area. Scouts will learn to find their way, build towers, and perfect their camping and survival skills. Our Outdoor Skills staff will offer the following merit badges this summer:



First Aid—Caring for injured or ill persons until they can receive professional medical care is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill.

EMERGENCY PREPAREDNESS -Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.



CAMPING - Camping Merit Badge is an introduction to the essentials of outdoor planning. This is a popular badge and 4 sessions are offered to accommodate all participants.

ORIENTEERING- Enjoy GPS? Taking the Orienteering Merit Badge will explain the origin of travels with compass and maps. Become skilled at reading a topographical map and compass and learn how to set up a cross-country course



PIONEERING - Gain knowledge in ropemaking and lashings to create a signal tower or monkey bridge during your week in Pioneering Merit Badge.

WILDERNESS SURVIVAL - Ever get lost? Find the basic skills to survive and signal for help in the event you get lost or stranded in the wilderness. Participants will stay in their natural shelter Thursday night. This badge may require extra time for projects outside the regular class schedule.



CLIMBING

Climbing is not a sport that requires tremendous muscular strength; it demands mental toughness and the willingness to practice technical skills. The adventure of climbing can also provide a new way to enjoy the outdoors. Weather conditions at Camp Alexander may cause disruption to the climbing schedule, requiring an alternative climbing schedule throughout the week. Scouts will have the opportunity to register for an evening climb or rappelling session. There is no age requirement for the rappel or climbing evening activity. During the week Scouts may have the opportunity to complete a rappel which satisfies the Camping Merit Badge requirement.



ROCK CLIMBING - Concentration, a sense of adventure, and stamina are some of the requirements needed for rock climbing. Success is measured in part by big smiles, close team work, and the thrill of scaling rock faces in excess of 50 feet. At Camp Alexander the Climbing sessions will be available to **Scouts who are 13 years or older.**





HIKING - We will be offering the Hiking Merit Badge as a partial. Scouts will learn about hiking precautions and planning. First aid will also be covered and scouts will hike several trails throughout the camp.

CYCLING - Participants will learn about bike and trail maintenance. Several mountain bike rides will take place throughout the week and we **recommend scouts be at least 13 years old** due to the physical difficulties of this badge.



Geocaching - The word geocache is a combination of "geo," which means "earth," and "cache," which means "a hiding place." Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS unit is an electronic tool that shows you where you are based on information it gets from satellites in space.



Photography — Scouts who sign up for photography will be using high quality cameras to take pictures of Camp Alexander and scouts in action! Pictures they take potentially could be used for Camp marketing material. Scouts do not need to bring their own camera, but are welcome to do so. Camp Alexander can provide all the supplies necessary for the program.



Public Speaking - One day you might be asked to give a toast at your best friend's wedding or speak in front of your local community about something you believe in strongly. You might have to lead a formal business meeting or speak at the worst of times, such as someone's funeral. A lot happens during the course of every person's life, and your ability to communicate your feelings and ideas is the best way to connect to the larger world.

Communications- The ability to communicate clearly and effectively is essential for achieving success in the 'real world'. To earn the Eagle-required Communication merit badge, you'll need to examine your own communication methods, deliver a speech, conduct an interview, organize an event, and much more!



EVENING ACTIVITIES



CHESS - We will be offering the Chess Merit Badge on Tuesday and Thursday evening. If you're a scout who's good at strategy games, or if you've had some experience playing chess, the Chess merit badge will provide a fun way to develop critical thinking skills and earn an elective badge!

While I didn't have time to earn the Chess merit badge when I was a Scout, today I'm a huge fan of chess and would love to help you master this awesome game.

Fingerprinting- In completing this merit badge, Scouts will learn about the history of fingerprinting, how fingerprints are used for security purposes, the science behind your own fingerprints, and the different categories of fingerprints that exist.



MOUNTAIN BOARDING - For older scouts ready for a physical challenge! This mix between snowboarding and skateboarding is exciting! Scouts will learn safety, turning, starting, stopping, and even some tricks during this activity session. This is an activity and not a merit badge.



Evening Activities

Evening Activities are available Monday, Wednesday, and Thursday evenings. These activities are first come first serve so be sure to line up for the activity you want to do most. Each section will be conducting a safety talk from 6:30-6:45. You must attend the safety talk to do the activity. If you attended during MB Class, you do not need to attend once again.

Safety Talks: Rifle, Archery, Shotgun, Rock Climbing, Mountain Boarding, Biking

SOME AREAS MAY REQUIRE SIGN UP DURING THE WEEK PRIOR TO THE EVENT.

Program Area	Activity	Day
Archery	Open Shoot	M,W, Thur
Shooting Sports	Sporting Arrows	M,W, Thur
Biking	Bike Ride	M,W, Thur
Lake	Kayaking	M,W, Thur
Lake	Canoeing	M,W, Thur
Lake	Rowing	M,W, Thur
Hike & Bike	Mtn Boarding	M,W, Thur
Pool	Swimming	M,W, Thur
Rifle Range	Open Shoot	M,W, Thur
The Rock	Rappelling	M,W, Thur
The Rock	Climbing	M,W, Thur
Shotgun	Open shoot	M,W
Shotgun	Leaders Shoot	Thurs



Adult Leader Activities

Throughout the week a number of activities have been arranged for Adult Leaders. It should be noted that an adult's primary function at camp is to look after, assist and counsel Scouts in their unit.

* Required

Day	Time	Activity/Session	Location
*Sunday	6:35 PM	Leaders' Meeting	The Kiva
Monday	6:45 PM	Into Leave No Trace	Nature Center
Tuesday	9:00 AM	Blue Mt. Hike	
Tuesday	10:30 AM	Leaders' Meeting	The Kiva
Thursday	6:30 PM	Leaders' Shotgun Shoot	Shotgun Range
Friday	9:00 AM	Climb on Safely	The Kiva
*Friday	3:30 PM	Merit Badge Review	Dining Hall

ADULT LEADER MERIT BADGE

Fun activity to keep you busy during the week. More information on this in your Hip Pocket. You will get you Hip Pocket when you arrive at camp on Sunday.



Dining Hall & Seating Schedule

Meal seating times below are the planned schedule; however camp reserves the right to change meal times to better serve the entire camp.

“A” Campsites

Apache
Arapahoe
Cherokee
Comanche
Kiowa
Lakota
Navajo
Shawnee

“B” Campsites

Anasazi
Cheyenne
Crow
Oglala
Osage
Pawnee
Sioux
Ute

Meal Times	Breakfast	Lunch	Dinner
Sunday	None	None	By assigned times
Mon-Fri	1st seating 7:00 am 2nd seating 8:00 am	1st seating 12:00 pm 2nd seating 12:30 pm	1st seating 4:45 pm 2nd seating 5:45
Saturday	Continental	None	None

Service Area Assignments

Morning and Evening Flag:

1. Raise or lower flags during either morning or evening flag ceremonies
2. Lead camp in a prayer or grace
3. Morning be at parade grounds by 7:40 am, evening by 5:20 pm
4. Have flag crew in full uniform for both assemblies

Thought of the Day

1. Provide “thought of the day” at the morning assembly



HIKING TRAILS

PIKE NATIONAL FOREST STATEMENT

Boy Scouts of America is an equal opportunity service provider. Boy Scouts of America operates under a special use permit by the USDA Forest Service. Our Hike and Bike staff maintain and oversee the trail systems throughout camp. Current camp trails are listed at camp and information/updates will be provided by the staff throughout the week. All units must register in advance to access the camp trails system. All trails begin by checking in with the staff at Business Office.

Available Hikes: Blue Mountain 5 Mile (must have staff guide) / Scenic Overlook 1.5 mile / Nature Hike 1 Mile

WHITEWATER RAFTING TRIP — Registration is located at our website:

[CLICK HERE](#) **This is a troop trip! You must provide your own transportation from camp to Browns Canyon and back!**

For your adventurous scouts we offer a rafting trip on the Arkansas River. Browns Canyon is a Whitewater Rafting Class II and III section of the Arkansas River which will provide your scouts with great excitement in a controlled environment. The trip will depart Friday morning at 7:15 AM. The cost per person is \$90. Wet suit, life jacket, rubber foot booties, guide, and an awesome adventure are included!

Browns Canyon - subject to change due to traffic, river flows or other external factors.

Arrive at River Runners for check in: waiver check, roll call, gear issued and fitted

Safety orientation

Launch raft trip at Fish Bridge (River Runners)

Take out at Hecla Junction river access point (roll call)

Arrive at River Runners Browns Canyon via raft shuttle

Depart for camp (Scout groups are on their own unless otherwise arranged)

Rafting Schedule:

- 7:00 AM Meet at Flag Poles
- 7:15 AM depart in your vehicles.
- 3:30 PM Return to Camp Alexander

Breakfast and Lunch will be brown bagged. You will receive breakfast when you load your vehicles.



CAMPFIRES

For well over 75 years, Camp Alexander's opening campfire has entertained and energized the Scouts as they anticipate the week ahead. As campers and staff gather together at the Kiva on Monday evening, everyone will share together in songs, skits and traditions with a few serious moments mixed in as well. The Order of the Arrow provides a great campfire Wednesday night for all campers. The closing campfire led by the elected Camp SPL and performed by the Scouts on Friday night, is the high point of the week.



SKIT AND SONG STANDARDS

The Pathway to the Rockies Council and the Boy Scouts of America believe that Scouting is a character building organization. This concept should permeate our program at all levels, including skits and songs.

1. All acts (skits, songs, run-ons, etc.) must be screened by the unit leader and the person in charge of the event (campfire or song) prior to performance in front of a group.
2. Campfire programs are the place where the positive example is set.
3. No toilet humor
4. No embarrassing an audience member without their prior knowledge and agreement to participate.
5. No racial put-downs, making fun of mental or physical abilities, religious groups, and others.
6. No portrayal of violent behavior.
7. Avoid anything that is not in keeping with the ideals of the Boy Scouts of America.
8. No performances with sexual overtones.

CAMP-WIDE CONSERVATION PROJECTS

Camp Alexander is always in need of service projects every week! If your unit is interested in doing a project, please talk to our Camp Ranger Tom Hopkins at the Scoutmaster SPL meeting Sunday night.

THEODORE ROOSEVELT CONSERVATION AWARD



This award, unique to Camp Alexander, is designed to promote conservation and to encourage Scouts to appreciate Mother Nature. A patch is available for each scout that earns this award. To earn the Theodore Roosevelt Conservation Award, campers must do all of the following during their week at camp:

1. Participate in one of the Blue Mountain Hikes
2. Take part in a Nature sponsored conservation project or troop-sponsored conservation project.
3. Earn 1 merit badge from the Nature area, Fly Fishing, or Fishing Merit Badges.

The pebble patch program is designed to assist scouts in participating in other activities at camp besides their normal merit badges. These are a few of the pebbles scouts can earn.

THE PEBBLE PATCH PROGRAM

It is on the honor system where scouts complete requirements to achieve a unique Pebble for their camp patch. You are eligible to purchase each patch in the Trading Post.



The Burning Spirit

1. Attend the Monday night campfire
2. Attend the OA campfire
3. Help your troop with a skit for the Friday night campfire



Climbing

1. Successfully complete a climb
2. Successfully complete a repel
3. Learn one climbing knot



International Scouting

1. Attend the International Presentation.
2. Talk to an international Scout
3. Learn the flags of five countries that have Scout organizations



Handy with the crafts

1. Make a Handicraft project
2. Brand something with the Camp A Logo
3. Make a lanyard



Hot Shot

1. Shoot a round of archery
2. Obey the range safety rules
3. Hit the yellow target at least once



Weekly Camper

1. Stay all week
2. Earn a merit badge
3. Live like a good scout



Outdoor Cooking

1. Cook food in your campsite
2. Invite a staff to join you
3. Eat what you've made



Iron Man

1. Compete in the Iron Man competition
2. Give it all you've got
3. Have fun



Year Pebble

1. Attend Camp for 5 yrs/ 10yrs/ 20yrs



First Aid

1. Learn a new first aid skill
2. Attend a health and safety merit badge, or CPR/First Aid training
3. Teach a first aid skill to another Scout



The Angler

1. Go fishing for at least a combined 30 min.
2. Catch and release one fish
3. Be Prepared



Order of the Arrow

1. Attend the Order of the Arrow Campfire.
2. Bring a buddy
3. Learn something new



Outdoorsman

1. Help make a pioneering project
2. Learn one lashing
3. Teach your scoutmaster that lashing



Kayaking

1. Go kayaking
2. Use all safety equipment
3. Follow all of the rules



Mountain Boarding

1. Go mountain boarding
2. Don't get hurt
3. Complete a J turn



Citizenship

1. Assist in raising/ lowering the colors in your campsite or for camp
2. Demonstrate how to fold the American flag
3. Teach how to fold the flag



Mountain Biking

1. Take a mountain bike ride on the moderate course
2. Bring a buddy
3. Wear your helmet



Happy Feet

1. Complete an Official Camp A hike
2. Bring lots of water
3. Bring a buddy



Marksman

1. Participate in shooting a rifle or shotgun
2. Learn three rules for safe Gun handling
3. Get three shots in a quarter



Geocached

1. Complete an Official Camp A geocache
2. Sign the log sheet
3. Put it back where you found it



River Rat

1. Go White Water Rafting
2. Brave the rapids
3. Don't fall out



Naturalist

1. Use the "Leave No trace" policy
2. Go on a nature hike either Monday or Thursday
3. Do a Nature sponsored Conservation Project on Tuesday



The Aqua man

1. Complete the BSA swim test
2. Bring a towel to an aquatics event
3. Bring a buddy to the same event



The Duct Tape

1. Use duct tape to fix something
2. Make a survival roll of duct tape
3. Make a useful item out of duct tape

ORDER OF THE ARROW



The Order of the Arrow is Scouting's Honor Society and is chartered by the Boy Scouts of America. Its purpose is to recognize those Scouts who best exemplify the Scout Oath and Law in their daily lives and by such recognition cause others to conduct themselves in such a manner as to warrant similar recognition.

Wednesday is Order of the Arrow day in camp with ceremonies and fellowship. The day will conclude with the OA campfire led by our Camp Staff. All Scouts and Scouters are welcome and encouraged to attend.

Any Scoutmaster from a Troop outside Pathway to the Rockies Council, wishing to have Scouts or Scouters called out into the Order of the Arrow by Buffalo Mountain Lodge camp staff members must provide a letter from their home lodge identifying the names of those Scouts who have been elected by their fellow Scouts and the names of the Scouters who have been approved for membership. This signed letter from the Lodge Adviser or Chief authorizing our Lodge to call out their members must be presented to the OA Camp Chief on Sunday so the Scout and adult candidates may be called out. Buffalo Mountain Lodge **WE WILL NOT hold elections at Camp Alexander for any Troop.**

THE CAMP DIRECTORS AWARD

The "Camp Directors Award" will give each troop the opportunity to select one scout as their "Top Camper" for the week. This award should go to the Scout who has displayed the most Scouting Spirit during the week, living up to and demonstrating the ideals of Scouting. This award is presented to the Scout at the end of the closing campfire by the Camp Director.

ADVANCEMENT RECOGNITION

The First Class Center Director will present a certificate at the Friday closing assembly, to each Scout that has advanced a rank while at camp. Please be sure that the scout has completed all the requirements for the rank before recognizing him. If a scout advanced several ranks their top rank will be recognized.



SENIOR PATROL LEADER COUNCIL



The SPL from each troop will make up the Camp Senior Patrol Leader Council for the camp. This group will be working to coordinate the camp-wide activities as well as the Friday night Family Campfire. They will also elect the Camp Senior Patrol Leader. SPL's will meet with the Program Director after morning assembly at breakfast Monday, Tuesday, Wednesday and Friday. It is very important that each SPL attends these meetings as we disseminate all information through them using the Patrol Method.

THEME DAYS

Get your entire troop involved with these fun theme days!

Monday – Crazy Sock Day – wear your favorite crazy sock(s)!

Tuesday – Camp T-Shirt Day – wear your favorite Camp Alexander t-shirt

Wednesday – OA Day – wear your OA sash with full field uniform

Thursday – Crazy Hat Day—wear a crazy hat!

Friday – Floral Fridays— wear your favorite floral shirt



FLAG CEREMONIES

Camp-wide flag ceremonies are held twice a day. Announcements and awards will be presented at these times. Please make sure that your entire unit is present during these assemblies. It is a tradition at Camp Alexander that everyone in camp attends dinner and the evening flag ceremony in full Field Uniform. We are also very happy to recognize birthdays at these ceremonies. Out of state troops are encouraged to bring their state flag for display in the campsite or parade ground.

TROOP PHOTOS

Please plan to arrive in full field uniform. During the check-in process, your guide will take you to our photo spot and snap a great 8x10 for your Scouts parents back home. Photo orders must be placed on Sunday so that they can arrive before the end of your stay. Photos are \$12 per picture.



TUESDAY NIGHT CARNIVAL & ADULT LEADER STEAK DINNER

On Tuesday night, the Camp Alexander staff will be having a carnival for all scouts in the parade grounds. Burgers, ice cream, snow cones, and popcorn will be served along with music and games!

That same night, while the scouts are enjoying the party, scoutmasters and adult leaders will be attending the scoutmaster steak dinner! A 12oz Bison steak with Caesar salad, baked potato, corn on the cob, and strawberry short cake will be served to all adults. Pathway to the Rockies's Scout Executive, Jim Machamer, will join the evening to share new and exciting details about camp and also ask for feedback on the leader's Camp experience. Every adult leader attending camp is invited to this dinner. **Please remember that this dinner is for only those adults who are attending Camp Alexander as an adult leader for the entire week.**

FLAG RETIREMENT CEREMONY

We collect flags to be retired from the community year-round and this allows us to present your troop with an opportunity to conduct a flag retirement ceremony in your site during your troop time. You do not need to sign up for this program; just stop ask your Troop Guide for a flag for retirement. *This activity may be restricted due to local fire bans.*

FAMILY NIGHT

One of the highlights at Camp Alexander is Friday Family Night. Friends and family are welcome to join in the fun and spirit on Friday afternoon as the scouts participate in camp wide events. At 5:15 PM the camp will have its final assembly, with Scouts dressed in full field uniform. Awards and rank recognitions will be presented at this time. Be sure to have cameras ready to capture the great moments.

Friday evening meal tickets are sold at the Business Office at \$10 and must be purchased prior to dining. There is no charge for the Scouts and leaders in attendance at camp during the week as the cost is already included in the camp fee. The closing campfire, performed by the Scouts, will begin at approximately 7:45 PM and should conclude by 9:30 PM. Guests will be required to park in the lower lot and walk to the main camp.

Any parents wishing to pick up their child and leave after the campfire **MUST** check out through the Scoutmaster and the camp office. Campers will only be released by the Scoutmaster to their parent/guardian or to a pre-approved person that is specified in writing by the parent or guardian.

Thank you for not bringing the family pets to camp - pets are NOT welcome! Parents and friends bringing their own evening meal to camp are asked not to eat in the dining hall due to space limitations.

Care Packages

Care Packages are a great way to surprise your scout while they are at Camp Alexander! We even have packages for adult leaders at camp! Care Packages will be available for purchase in April, on our webpage. We try to update our packages, so check the link above for current pricing. If any of the items listed are out of stock by the time your scout arrives, we will supplement it with another Camp A item.



Camp A Epic Package \$60

Includes Camp A hat, Camp A t-shirt, Camp A Sunglasses, Camp A buff, Camp A wristband, bumper sticker, branding mug.

Birthday Package \$40

Includes branding mug, box of Little Debbie Cakes, Camp Alexander hat, Camp A buff, Camp A wristband, bumper sticker, card signed by Camp A staff.



Survival Package \$40

Includes pocketknife, water bottle, knife sharpener, Camp A wrist band, bumper sticker, 5' paracord



Scoutmaster Package \$30

Includes branding mug, Camp Alexander hat, chap stick, sunblock, package of beef jerky.



Experience has shown us that campers should bring \$80-\$100 for t-shirts, gear and snacks. Camp Alexander logos and designs are intended solely for Camp Alexander use. Please do not copy or use logos or designs on any personal, unit clothing, or equipment.

MEDICATION TIMES

The Camp's medical staff will make medications available at the following times:

7:00 – 7:45 AM Monday - Friday

8:00 - 8:45 AM after flags Monday - Friday

12:00 - 1:30 PM Monday - Friday

4:15 - 5:15 PM Sunday - Friday

6:00 - 10:00 PM Sunday - Friday

Special arrangements must be made with medical personnel to receive medications and herbal supplements at any time other than the times listed above.

CPAP's: for adults or youth needing a CPAP machine while sleeping will need to have a machine that runs on batteries. There is no electricity in campsites to power CPAP machines. We do have recharging locations located on property.



EMERGENCY CARE

Emergencies will be handled by local Emergency Medical Staff. Camp Alexander prides itself in having staff volunteer with the local Fire Department streamlining emergency response. With serious injuries or situations we require an adult and the injured party to come to the Health Lodge if possible for medical treatment. If they cannot come or it is not safe the medical team will come to you using our Emergency transportation. The following procedures are used:

- Parents or guardians will be notified by the attending medical staff or Scout leader of any serious illness or injury as soon as practical. If parents/guardians will not be at home during the week of camp, the camp needs to know how to reach them. Please indicate contact methods on the Camp Medical Form.
- In the event the parents or guardians are unavailable, the unit leader will be asked to make decisions in their place.
- It is the responsibility of the unit leadership to provide transportation for a unit member requiring non-emergency medical services away from camp.
- It is highly recommended that Units arriving by motor coach bring one vehicle to camp in case of a Unit emergency. If flying, we recommend you have at least one rented vehicle.
- Two adult leaders will accompany the Scout or leader requiring non-emergency medical services. The leaders must obtain a copy of the Scout's medical form from the Health Lodge before leaving camp (the original form will stay in camp) and sign-out at the Business Office. Adult leaders from another troop or a commissioner may be used to provide the necessary two-deep leadership. Please remember the two-deep leadership requirement must also be met in the campsite.
- Directions to medical facilities will be provided at the Health Lodge.
- In the event of serious medical emergency care, patient care will be handled by local emergency medical services.
- Obtaining emergency transportation will be the responsibility of the Camp Medical Staff and Camp Director (ambulance or helicopter). The associated cost will be the responsibility of the injured party.

In order to ensure safety the Boy Scout National Camping Standards requires, all campers, adult & youth, attending Camp Alexander will wear wristbands. This will help in the identification of any unauthorized persons entering the camp property. It is the responsibility of the Troop Scoutmaster to let visiting parents know they must sign in at the business office when visiting camp and get a visitors tag. The wristband also serves as your meal ticket for the week. Staff who are in a designated staff uniform all day do not wear a wristband but are identified by their staff uniform. It is the responsibility of all adult campers and staff to notify the camp office if someone is noticed on camp property not wearing a visitor tag, does not have a wristband on, or is not in staff uniform.



TROOP GUIDES

Troop Guides are assigned to each unit at camp. These exceptional staff members are there to support your unit in making you feel at home while at camp. Troop guides will meet your unit in the parking lot at check in and be a liaison during your time at camp. Like the Camp Commissioners please use them as they are one of your most valuable resources at Camp.

ADULT LEADER & SPL HIP-POCKET HANDBOOK

At the Leaders Meeting on Sunday evening, each Adult Leader and SPL will receive a HANDBOOK for their use while at Camp. It includes a wealth of information from Campsite Duty Assignments to the week's schedule of activities. Please use this resource to execute your planning process at camp.

VISITORS

All visitors must check-in and out with the Business Office when arriving and leaving camp. There are no facilities or camping areas available at Camp Alexander for visitors or family members to stay. RVs or travel trailers are permitted for daily visits but not overnight accommodations.

CAMP ALEXANDER

ADULT REQUIREMENTS

LENGTH OF STAY	CATEGORY	REGISTERED BSA MEMEBER	BSA MEDICAL FORM	FEE	ADULT LEADER FORM	YPT TRAINED
LESS THAN 8 HOURS	VISITORS	NO	NO	MEALS	NO	NO
GREATER THAN 8 HOURS INCLUDING OVERNIGHT	OVERNIGHT REGISTERED ADULT	YES	YES	\$60/NIGHT	YES	YES

INDIVIDUAL VISITOR MEALS

Visitors may purchase individual meals at the Camp Office.

Breakfast—\$6 Lunch—\$10 Dinner—\$10

Family Night Dinner—\$10 for 7+ years and \$5.00 for under 7

CAMPSITE EQUIPMENT RESOURCES

Camp Alexander's 16 campsites come in all different shapes and sizes and are annually updated and improved. Noted below is a basic campsite inventory that your unit can expect upon its arrival.

- Tents per campsite maximum (3 scouts or 2 adults per tent. Tents are 8ft deep x12ft. wide)
- Dining Shelter
- Garden Hose
- Running Water
- Picnic Table (numbers vary depending on capacity of site)
- Flagpole
- Latrine
- Hand Wash Station
- Rake, Shovel, & Broom

Campsites have no electricity. Campers are NOT allowed to run extension cords from nearby facilities with electricity. Fires are only allowed in raised fire pits with a born permit from the office. Building of fire rings is not allowed.

CLEAN CAMPSITE

You will be expected to keep your campsite, latrine, and showers clean. If you have problems (leaky pipes, need supplies, etc.) please report to the Commissioner/Ranger or business office. Campsites are inspected by your Troop guide.



Camp Alexander

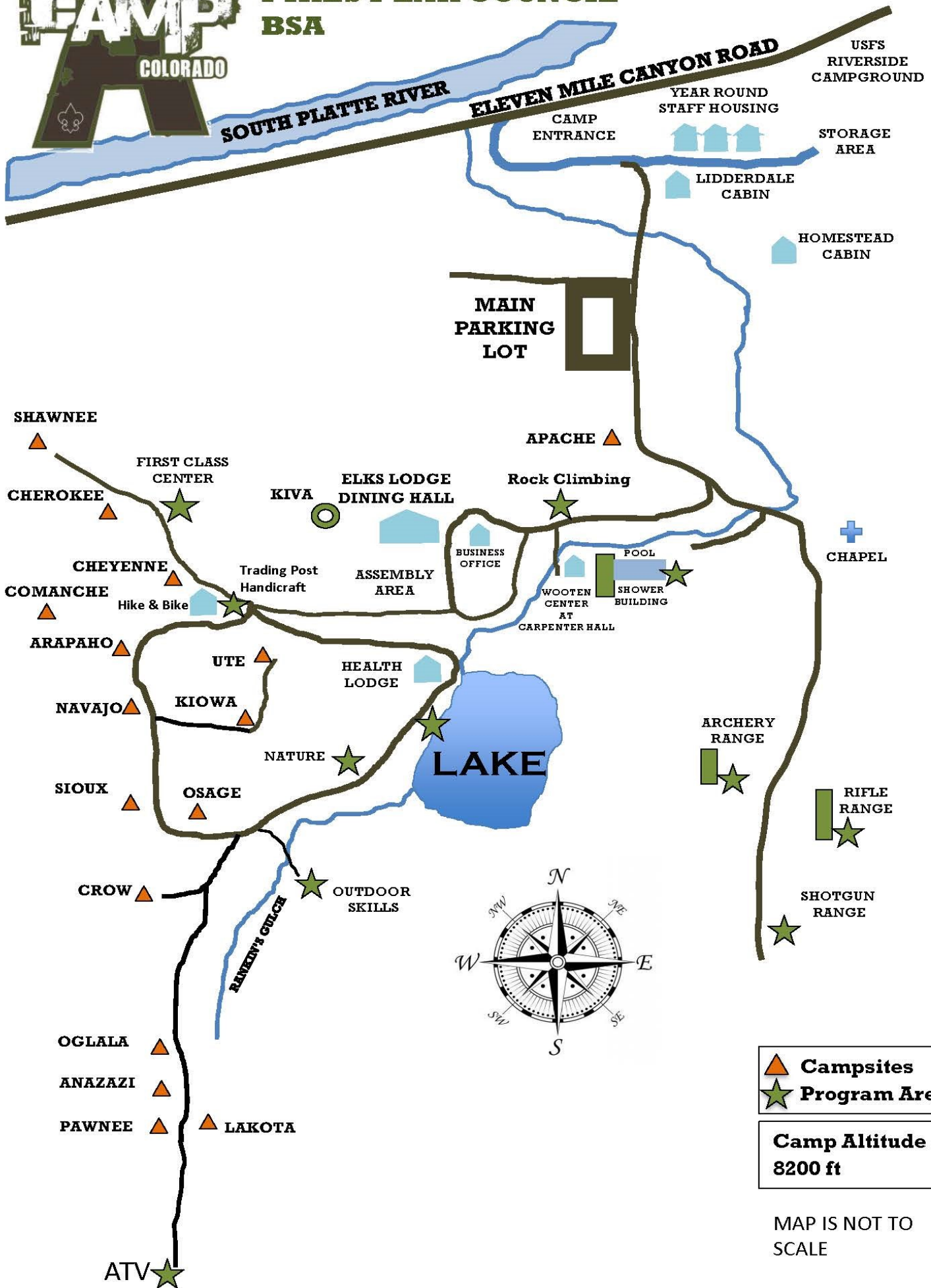
Campsite Sizes

Campsite	Campsite Maximum (Youth)	Number of Tents	Shelter/ Tables
Anasazi	12	4	1/2
Apache	18	6	1/2
Arapahoe	36	12	1/3
Cherokee	42	14	1/3
Cheyenne	24	8	1/2
Comanche	30	10	1/2
Crow	24	8	1/2
Kiowa	15	5	1/2
Lakota	12	4	1/2
Navajo	48	16	2/4
Oglala	48	16	2/4
Osage	21	7	1/2
Pawnee	12	4	1/2
Shawnee	27	9	1/2
Sioux	48	16	1/3
Ute	33	11	1/2

If your unit is planning having more than the listed maximum number of youth and have not already made plans with Dianna Kaszuba (Council Program Director), please contact Dianna at camp.alexander@scouting.org or at 719-219-2916 to make arrangements.



PIKES PEAK COUNCIL BSA



- Campsites
- Program Areas

Camp Altitude
8200 ft

MAP IS NOT TO
SCALE

Damage to Equipment & Facilities

All campsites and camp owned equipment used by a unit will be inspected before the unit checks in and when the unit checks out. Any damages that occur will be assessed by the Camp Director and must be paid for, or arrangements made to pay, before the unit leaves camp. Damage could include but is not limited to breaking or losing equipment, defacing tables, latrines and buildings, and cutting or tearing canvas.

Please report pre-existing damage immediately! Contact the Camp Director (or designee) by noon of your first full day at camp to report pre-existing damage or issues. Each Scout and Unit is responsible for taking care of camp equipment that has been assigned for their use. In case of damage to this equipment, the individual or unit is responsible for payment or repairs or replacement.

No aerosol cans are allowed in tents, as they remove the waterproofing of the tents.

The estimated charges for misuse of equipment are as follows:

- Cots: Canvas Replacement (rips, cuts, writing on canvas) \$50.00
- Cot Replacement (When canvas & frame are damaged) \$75.00
- End Board Replacement (Each) \$15.00 • Leg or Side Board Replacement (Each) \$18.00
- Tents & Patrol Fly: Rips, Cuts, and Tears (per inch) \$10
- Writing on Canvas (per panel) / or small burn holes \$20.00
- If waterproofing is destroyed – the cost is determined by the individual case.
- Cut or missing tiebacks (woven straps-each) \$30
- Total Wall Tent Replacement \$850
- Total Patrol Fly Replacement \$200.00
- Tent Frames- Metal pipe (Per damaged section/joint) \$35.00
- Tent Platforms: New board replacement – the cost is determined by the individual case \$40 each
- Replace Entire Platform (Permanent type) \$500.00
- Dutch Ovens: Replacement Cost (significant damage or lost) \$65.00
- Re-seasoning/Cleaning \$20.00
- Picnic Tables: Replacement Cost (Metal – 2 leg per set) \$200
- Replacement Cost (Per board) \$40

Remember, this is your camp and equipment. Please protect and preserve it!

RENTAL COTS

There are NO cots or sleeping pads provided in your campsite. However cots can be rented prior to your arrival and used during the week. Your selected number of cots will be delivered to your campsite on Sunday and picked up Saturday before your departure. We have a limited number available, and we rent on a first come first serve basis. The cost is \$25.00 per cot. Reservation can be made online prior to camp. Payment is required prior to your unit arrival. Your Troop Guide will inspect them after use for damages.



QUARTERMASER

The camp quartermaster is available for your supply request or troop time activity boxes. The quartermaster location is on the first floor of Elks Lodge, last door to the west. This staff member is a great resource for your unit if you need supplies such as axe's, tent repair kit, shovels, stoves, patrol boxes, and more.

CHECK OUT

All units are required to check-out and depart camp by 9:00AM Saturday. Please have all drivers arrive no later than 8:15AM in the lower parking lot as camp does not have accommodations after 9:00AM.

EARLY CHECKOUT

Units wishing to check out Friday must do so between 1:15 PM and 4:00 PM. The program on Friday is our first priority and thus we do not permit vehicle use until after 8:00 PM. Camp staff can assist with trucks for gear after 3:00PM. All gear must be loaded in vehicles and parked at the lower parking lot if units are departing after campfire. Units are asked NOT to return to their campsites once checked out by a staff member but are encouraged to participate in the Friday Family Night Dinner, the closing ceremonies, and campfire.

PHYSICALLY CHALLENGED PERSON

Handicap campsites are available for physically challenged persons at Camp Alexander. Please contact the Program Director Dianna Kaszuba at 719-219-2916 prior to your arrival regarding the availability of facilities and any special needs. It is our intention to do everything possible (within our ability) to assist those wanting to attend camp.

ELKS LODGE DINING HALL

Meals will be served cafeteria style in the Upper Elks Lodge Dining Hall. Units will be dismissed from the porch by the Camp Staff. It is our goal to vary the rotation selection for who is first for each meal. Peanut butter and Jelly will be available at every meal for those that need more. At most meals, “seconds” will be called after a short delay from the time the last person was served. Please be respectful and responsible when lining up for seconds. We never expect anyone to go hungry at camp!

TRADING POST

Camp Alexander’s Trading Post is a store where every camper can find special program items, mementos or gifts. Located adjacent to Handicraft, the fully stocked Trading Post carries craft, apparel and food items. The Trading Post will be open briefly Saturday morning for last minute memorabilia.

Experience has shown us that campers should bring \$80-\$100 for t-shirts, gear and snacks.

Camp Alexander logos and designs are intended solely for Camp Alexander use. Please do not copy or use logos or designs on any personal, unit clothing, or equipment.

CELL PHONE / INTERNET SERVICES

Camp Alexander is located in a valley surrounded by mountains. Cell phone coverage is very limited in our area; please do not rely on personal cell phones during your stay. We have limited wireless internet service available for use by adult leaders only. You must have your own computer or cell phone.



Camp Site Duties

Elks Lodge Area

1. Empty all trash cans outside on Elk's porch and replace liners between 4:30 PM to 6:30 PM
2. Sweep upstairs and downstairs porch areas. (see Quartermaster for supplies)

Shower Rooms

1. Clean both youth and adult shower rooms.
2. Cleaning to be conducted opposite your meal time.
3. Pick up and empty trash

Wooten Center

1. Sweep inside between 4:30 PM to 6:30 PM
2. Empty trash cans and replace liners.
3. Wet mop entire floor.
4. Police exterior of the building for trash.

Area	Monday	Tuesday	Wednesday	Thursday	Friday
Morning Flag & Prayer	Staff	Shawnee	Oglala	Crow	Kiowa
Evening Flag & Prayer	Cherokee	Arapaho	Lakota	Navajo	Sioux
Thought of the Day	Anasazi	Cheyenne	Apache	Ute	Navajo
Shower Rooms AM	Cheyenne	Apache	Shawnee	Oglala	Comanche
Shower Rooms PM	Arapaho	Cherokee	Ute	Sioux	Lakota/ Anasazi
Kiva		Cheyenne			Arapahoe
Elks Lodge	Osage	Comanche	Navajo	Pawnee	Oglala
Wooten Center	Crow	Ute	Sioux	Kiowa	Cherokee

Serving Meals and Dining Hall Duties

1. Report to the Dining Hall 15 minutes prior to start of a meal.
2. 14 Scouts and 2 adults will serve food and monitor trash.
3. Other scouts in the troop may eat during first seating and then switch for second seating.
You will be serving both seating's.
4. Servers are required to wash hands and put on gloves before serving.
5. Under direction of the dining staff, remain after meal to clean up the Dining Hall.
6. Changes will be made if your unit will be gone for one of the meal seating's.

Meal	Monday	Tuesday	Wednesday	Thursday	Friday
Breakfast	Comanche	Sioux	Cherokee	Apache/ Kiowa	Oglala
Lunch	Shawnee	Osage/ Lakota	Pawnee/ Anasazi	Cheyenne	Navajo
Dinner	Ute	None	Crow	Arapaho	Staff



TROOP PHOTO ORDER FORM

Unit # _____

Week # _____

This form must be turned in by Monday the week you arrive by 11:00 AM to receive printed photos prior to your units departure. Any order received after the listed time and date will be mailed to the address on the form and an additional \$10.00 per order will accrue.

8 X 10 PHOTO—\$12.00

Number of photos: _____ X \$12.00 = Total amount: \$ _____

If ordered by Monday before 11:00 AM, photos will be available for pick up when your unit checks out.

List address below in the event of photos needing to be mailed:

Name: _____

Address: _____

City: _____

State: _____ Zip Code: _____



Merit Badge Request Form

(print and distribute to each scout)

This form is to be turned into your Scoutmaster by **May 1st**.
Your Scoutmaster will be the one registering each scout for merit badges.

List the merit badge your scout would like to take in accordance to the Merit Badge Schedule. If your scout chooses a handicraft merit badge, you must select 2 merit badges for that time slot. If your scout selects a merit badge that is a double session, list the merit badge in the time slots it corresponds to.

Handicraft Example	9:00 AM
1st choice	Woodcarving Leatherwork

Double Session Example	9:00 AM	10:15 AM
1st choice	Climbing	Climbing

Scouts Name: _____

	9:00 AM	10:15 AM	1:30 PM	3:00 PM
1st choice				
2nd choice				
3rd choice				
4th choice				

Unit Swim Classification Record

This is the individual's swim classification as of this date. Any change in status after this date (i.e., nonswimmer to beginner or beginner to swimmer) would require a reclassification test performed by an approved test administrator. Changes and corrections to the following chart should be initialed and dated by the test administrator.

SPECIAL NOTE: When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

Unit Number _____

Date of Swim Test _____

	Full Name (Print) (Draw lines through blank spaces.)	Medical Recheck	Swim Classification		
			Nonswimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

NAME OF PERSON CONDUCTING THE TEST:

Print Name

Signature

Qualification

Council/Agency (Red Cross, YMCA, etc.)

UNIT LEADER:

Print Name

Signature

SWIM CLASSIFICATION PROCEDURES

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. **The swim classification tests should be renewed annually, preferably at the beginning of each outdoor season.** Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this be the only place the test can be conducted. It may be more useful to conduct the swim classification prior to a unit going to summer camp.

All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water (e.g., the swimmer's test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth).

ADMINISTRATION OF SWIM CLASSIFICATION TEST (THE LOCAL COUNCIL CHOOSES ONE OF THESE OPTIONS):

OPTION A (at camp):

The swim classification test is completed the first day by camp aquatics personnel.

OPTION B (Council conducted/council controlled):

The council controls the swim classification process by predetermined dates, locations, and approved personnel to serve as test administrators. When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

OPTION C (At unit level with council-approved aquatics resource people):

The swim classification test done at a unit level should be conducted by one of the following council-approved resource people: **Aquatics Instructor, BSA; Aquatics Cub Supervisor; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc.** When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

TO THE TEST ADMINISTRATOR

The various components of each test evaluate the several skills essential to the minimum level of swimming ability. **Each step of the test is important and should be followed as listed below:**

SWIMMER'S TEST:

Jump feetfirst into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNER'S TEST:

Jump feetfirst into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.



Dietary Needs

Camp Alexander is able to accommodate any special dietary needs. Our food-service vendor, Kandle Dining, has an on-site staff member throughout camp that specifically handles all special dietary needs.

For assistance with special dietary needs, please fill out the web-form, **at least 3 weeks prior to attending camp**, located at the following link:

[Special Diet Request](#)

If you have any questions or concerns please contact the Pathway to the Rockies Council Program Director, Dianna Kaszuba @ 719-219-2916 or dianna.kaszuba@scouting.org



**EVERY ADULT LEADER ATTENDING CAMP ALEXANDER SUMMER CAMP MUST
COMPLETE THIS LEADERS REFERENCE FORM:**

PURSUANT TO: COLORADO DEPARTMENT OF HUMAN SERVICES,
MINIMUM RULES AND REGULATIONS FOR CHILDREN'S CAMPS
GENERAL REQUIREMENTS FOR ALL PERSONNEL 7.711.21D & GENERAL RULES 7.701.53A

LEADERS NAME: _____ **TROOP NUMBER:** _____

COUNCIL _____ **DATE ATTENDING CAMP:** _____

**THIS FORM IS TO BE FILLED OUT BY ANY ADULT WHO WILL BE
SPENDING A NIGHT AT CAMP ALEXANDER DURING OUR SUMMER
CAMPING SEASON..**

1 – ROLE OF THE UNIT LEADER/ADULT IN CAMP:

It is the role of the unit leader/adult to supervise and monitor the youth in their unit. Unit leaders shall not have any other duties that would detract from the responsibility of service as a leader.

2 – CHARGES OR CONVICTIONS:

Have you ever been charged with or convicted of any charge of child abuse or neglect, unlawful sexual offense , or any felony?

Circle one YES NO

3 – UNDERSTANDING & REPORTING OF CHILD ABUSE:

Child abuse consists of a wide variety of different problems. Usually these are categorized as *physical abuse*, *emotional abuse*, *sexual abuse* and *neglect*. Physical abuse is the injury of the child by other than accidental means. Emotional abuse is the constant belittling, criticizing, yelling at and verbal tearing down of the child. Sexual abuse is any sexual activity between a child and an adult, or sexual activity involving children in which the age, size or other power factors between the participants is unequal. Child neglect is failure to provide necessary nurturance when resources are available to do so.

Under the "Child Protection Act of 1987" (C.R.S. 19-3-301) in the Colorado Children's Code, leaders are required to report suspected child abuse or neglect. The law at 19-3-304 states that if a leader has "reasonable cause to know or suspect that a child has been subjected to abuse or neglect or who has observed the child being subjected to circumstances or conditions which would reasonably result in abuse or neglect shall immediately report" such information to the Camp Director. It is not the leader's role to investigate suspected abuse –only to report it. Persons who make a good faith report are immune from civil and criminal liability. Additionally, the law provides for the protection of the identity of the reporting party.

A leader who fails to report suspected child abuse or neglect commits a class 3 misdemeanor and will be punished as provided in section 18-1-106, C.R.S.

I have read and understand the above requirements concerning my responsibility regarding child abuse reporting, and my Role of the unit leader/adult in Camp.

Signature _____ Date _____

4 – CHARACTER REFERENCE #1:

This section to be completed by an individual who knows the adult and who can provide a frank evaluation of the adult's suitability in working with children during a week-long camp.

CIRCLE THE WORD THAT BEST DESCRIBES THE ADULT LEADER

ATTITUDE:	Enthusiastic	Positive	Acceptable	Negative
COMMON SENSE:	Always Sound	Usually Sound	Needs Direction	None
INTEGRITY:	Trustworthy	Usually Reliable	Lacking	

WOULD YOU TRUST THE CARE OF YOUR CHILD WITH THIS PERSON? YES NO

I RECOMMEND THIS PERSON AS AN ADULT LEADER: YES NO

Signature_____Date_____
Printed Name_____Telephone:_____

5 – CHARACTER REFERENCE #2:

This section to be completed by an individual who knows the adult and who can provide a frank evaluation of the adult's suitability in working with children during a week-long camp.

CIRCLE THE WORD THAT BEST DESCRIBES THE ADULT LEADER

ATTITUDE:	Enthusiastic	Positive	Acceptable	Negative
COMMON SENSE:	Always Sound	Usually Sound	Needs Direction	None
INTEGRITY:	Trustworthy	Usually Reliable	Lacking	

WOULD YOU TRUST THE CARE OF YOUR CHILD WITH THIS PERSON? YES NO

I RECOMMEND THIS PERSON AS AN ADULT LEADER: YES NO

Signature_____Date_____
Printed Name_____Telephone:_____

6 – CHARACTER REFERENCE #3:

This section to be completed by an individual who knows the adult and who can provide a frank evaluation of the adult's suitability in working with children during a week-long camp.

CIRCLE THE WORD THAT BEST DESCRIBES THE ADULT LEADER

ATTITUDE:	Enthusiastic	Positive	Acceptable	Negative
COMMON SENSE:	Always Sound	Usually Sound	Needs Direction	None
INTEGRITY:	Trustworthy	Usually Reliable	Lacking	

WOULD YOU TRUST THE CARE OF YOUR CHILD WITH THIS PERSON? YES NO

I RECOMMEND THIS PERSON AS AN ADULT LEADER: YES NO

Signature_____Date_____
Printed Name_____Telephone:_____